

1.0 By-Laws and Rules

Any rule not specifically covered in this book will be governed by the official rules of the National Federation of State High School Athletic Associations Rule Book (NFHS).

2.00 Fees

2.01 All teams submitting an application to play in the Adult Basketball Program must pay a full entry fee and all participating fees before being placed in the league.

1. Team Entry Fee - \$250.00.

2.02 Refund Policy: Friday, December 30, 2016 is the last date that teams can drop from the league and receive a full refund. Once a team has participated, no fees will be refunded.

3.00 Officials

3.01 In case neither of the assigned officials appears for regular league games, the game will be postponed and rescheduled to a later date. One attempt will be made to reschedule a postponed game.

3.02 North Carolina High School Athletic Association (NCHSAA) officials will be assigned for all league and tournament games when possible. Only employees may sit at the scorer's/timer's table.

4.00 Team Roster and Player Eligibility

4.01 All players must sign an agreement for the team on the Team Roster Form or Player Addition Form supplied by the Parks and Recreation Department and each team must have complete rosters on file at the Parks and Recreation Office. All players must be at least 18 years of age to be considered eligible to participate in the league. For players under the age of 18 interested in participating in this league, those situations can be evaluated by the league administrator on a case by case basis. The composite of all players' signatures for a particular team will constitute the official roster of that team. Players are eligible to participate after a signed player addition form.

4.01a On a player's first appearance on their first game day at their designated game site, each player will have to verify their identity with the scorekeeper by showing their driver's license.

4.01b. This process will be repeated before each game during the 2016-2017 season for that player to be considered eligible to play in that game.

4.02 Team managers are responsible for the enforcement of and adherence to all eligibility rules.

4.03 Teams using ineligible players will be subject to forfeiture of games in which ineligible players participated.

4.04 No less than 8 players shall constitute a team roster. The last day to add players to a team roster is Thursday, January 26, 2017.

5.00 Playing Time

5.01 All teams must start the game at scheduled game time. Teams must have at least four (4) eligible players in order to start the game. Teams will not be allowed to “pick up” players from the stands.

5.02 There shall be two (2) twenty (20) minute halves with five (5) minutes between halves.

5.03 Overtime periods shall be three (3) minutes in duration.

5.04 The game clock shall run continuously, except for time outs, the last two (2) minutes of the second half, and during any and all overtime periods. A regulation clock shall be used during the last two minutes of the second half, and during overtime periods.

NOTE: 1. The officials will handle the ball on all violations.

2. Substitutes who have checked in with score keeper may enter the court when beckoned by an official.

5.05 There will be a 10 minute grace period allowed for the first scheduled game of the day only. For all other games, game time will be forfeit time. The scorekeeper will be the official timekeeper for the purposes of this rule.

5.06 When a team forfeits a game, it also forfeits the right to use the playing court during scheduled game time. The team present may use the court until 10 minutes prior to the next scheduled game.

5.07 Each team is allotted two (2) time-outs per half. First half time outs cannot carry over to the second half. Teams are allowed one (1) additional time out per over time period. Time outs can be carried over from the second half to over time.

6.00 Equipment

6.01 Each team shall furnish all equipment necessary for each game. The Recreation Department will furnish game balls only.

6.02 *Teams are required to provide their own uniforms.*

Teams are required to have matching uniforms beginning with the first game of the season

Failure to provide matching jerseys will result in a forfeit for the team not dressed in uniform and that game will be considered a scrimmage game

The reason for the uniform requirement is to instill consistency, and player documentation for safety reasons.

Uniformly matched colors with screen printed numbered basketball type jerseys are required for each team. Hand written numbers in marker or numbers comprised of duck/ electrical tape will not be accepted.

6.03 Undergarments or tights which extend below the shorts must be similar in color to the uniform Shirt or shorts—there will not be a contrast in colors.

6.04 Starting line-up cards consisting of last name and initials only should be completed fifteen (15) minutes before game time. A team must be ready to play at game time which includes grace period for the first game only.

7.00 League Classifications

7.01 This division of play is open to any Men's Team.

8.00 Code of Conduct

All Players And Coaches Shall Be Guided By The Following Before, During and After the Game:

8.01 No Player Or Coach Shall refuse to abide by an official decision.

8.02 No Player or Coach shall be guilty of objectionable demonstration of dissent at an official decision.

8.03 No Player or Coach other than the captain shall discuss with an official in any manner the decisions reached by the officials.

8.04 No Player or Coach Shall be guilty of using unnecessary rough tactics in the play of the game against an opposing player.

PENALTY: For the above acts, (8.01 – 8.04) the player shall be removed from the game. Any time a player is removed from a game by an official, said player or coach will automatically be suspended from his team next game. Players who have been removed from the game shall immediately leave the playing site.

8.05 No Player or Coach Shall at any time lay a hand on, push, shove, strike or threaten to strike a staff member, official, another participant or spectator.

8.06 No Player or Coach shall be guilty of verbal abuse upon an official, staff member, official, opposing team, or fans for any real or imaginary wrong decision of judgment.

8.07 No Player or Coach shall be guilty of physical attack as an aggressor upon any player, staff of spectator.

For violations of Rule 8.05 – 8.07 a coach or player will be automatically suspended for the remainder of the season. If circumstances warrant, a coach or player may be suspended from participating in any competitive program offered by the Farmville Parks and Recreation Department. A suspension from the program is also a suspension from the playing site and all Town of Farmville Parks property until the suspension is complete effective immediately upon ejection.

NOTE: A player suspended for the season may appeal his suspension to the Parks and Recreation Advisory Board.

8.08 Team managers will assist with "Calming their Fans" if needed. Participants are expected to display good sportsmanship at all times. Please encourage positive cheering.